# <span id="page-0-0"></span>**Chapter 8**

## **Linear Systems**

## **8.0 Introduction**

As we've seen, in one-dimensional phase spaces the fow is extremely confined—all trajectories are forced to move monotonically or remain constant. In higher-dimensional phase spaces, trajectories have much more room to maneuver, and so a wider range of dynamical behavior becomes possible. Rather than attack all this complexity at once, we begin with the simplest class of higher-dimensional systems, namely *linear systems in two dimensions*. These systems are interesting in their own right, and, as we'll see later, they also play an important role in the classification of fixed points of *nonlinear* systems. We begin with some definitions and examples.

### **8.1 Definitions and Examples**

A *tro-dimensional linear system* is a system of the form

$$
\begin{aligned}\n\dot{x} &= ax + by \\
\dot{y} &= cx + dy\n\end{aligned}
$$

where *a, b, c, d* are parameters. If we use boldface to denote vectors, this system can be written more compactly in matrix form as

$$
\dot{\mathbf{x}} = A\mathbf{x},
$$

where

$$
A = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \text{ and } \mathbf{x} = \begin{pmatrix} x \\ y \end{pmatrix}.
$$

Such a system is *linear* in the sense that if  $x_1$  and  $x_2$  are solutions, then so is any linear combination  $c_1\mathbf{x}_1 + c_2\mathbf{x}_2$ . Notice that  $\dot{\mathbf{x}} = 0$  when  $\mathbf{x} = 0$ , so  $x^* = 0$  is always a fixed point for any choice of *A*.

The solutions of  $\dot{\mathbf{x}} = A\mathbf{x}$  can be visualized as trajectories moving on the  $(x, y)$  plane, in this context called the **phase plane**. Our first example presents the phase plane analysis of a familiar system.

#### Example  $5.1.1$ :

As discussed in elementary physics courses, the vibrations of a mass hanging from a linear spring are governed by the linear differential equation

$$
m\ddot{x} + kx = 0\tag{1}
$$

where m is the mass, k is the spring constant, and x is the displacement of the mass from equilibrium (Figure  $5.1.1$ ). Give a phase plane analysis of this simple harmonic oscillator.



Figure 5.1.1

*Solution:* As you probably recall, it's easy to solve (1) analytically in terms of sines and cosines. But that's precisely what makes linear equations so special! For the *nonlinear* equations of ultimate interest to us, it's usually impossible to find an analytical solution. We want to develop methods for deducing the behavior of equations like (1) without actually solving them.

The motion in the phase plane is determined by a vector field that comes from the differential equation  $(1)$ . To find this vector field, we note that the state of the system is characterized by its current position x and velocity v; if we know the values of *both* x and v, then  $(1)$  uniquely determines the future states of the system. Therefore we rewrite  $(1)$  in terms of x and v, as follows:

$$
\dot{x} = v \tag{2a}
$$

$$
\dot{v} = -\frac{k}{m}x.\tag{2b}
$$

Equation  $(2a)$  is just the definition of velocity, and  $(2b)$  is the differential equation (1) rewritten in terms of v. To simplify the notation, let  $\omega^2 = k/m$ . Then  $(2)$  becomes

$$
\dot{x} = v \tag{3a}
$$

$$
\dot{v} = -\omega^2 x. \tag{3b}
$$

<span id="page-2-0"></span>The system (3) assigns a vector  $(\dot{x}, \dot{v}) = (v, -\omega^2 x)$  at each point  $(x, v)$ , and therefore represents a **vector field** on the phase plane.

For example, let's see what the vector field looks like when we're on the xaxis. Then  $v = 0$  and so  $(\dot{x}, \dot{v}) = (0, -\omega^2 x)$ . Hence the vectors point vertically downward for positive x and vertically upward for negative x (Figure 5.1.2). As x gets larger in magnitude, the vectors  $(0, -\omega^2 x)$  get longer. Similarly, on the v-axis, the vector field is  $(\dot{x}, \dot{v}) = (v, 0)$ , which points to the right when  $v > 0$  and to the left when  $v < 0$ . As we move around in phase space, the vectors change direction as shown in Figure 5.1.2.



Figure 5.1.2

Just as in Chapter 2, it is helpful to visualize the vector field in terms of the motion of an imaginary fluid. In the present case, we imagine that a fluid is flowing steadily on the phase plane with a local velocity given by  $(\dot{x}, \dot{v}) = (v, -\omega^2 x)$ . Then, to find the trajectory starting at  $(x_0, v_0)$ , we place an imaginary particle or **phase point** at  $(x_0, v_0)$  and watch how it is carried around by the flow.

The flow in Figure 5.1.2 swirls about the origin. The origin is special, like the eye of a hurricane: a phase point placed there would remain motionless, because  $(\dot{x}, \dot{v}) = (0, 0)$  when  $(x, v) = (0, 0)$ ; hence the origin is a **fixed point**. But a phase point starting anywhere else would circulate around the origin and eventually return to its starting point. Such trajectories form **closed orbits**, as shown in Figure 5.1.3. Figure 5.1.3 is called the *phase portrait* of the system—it shows the overall picture of trajectories in phase space.



Figure 5.1.3

What do fixed points and closed orbits have to do with the original problem of a mass on a spring? The answers are beautifully simple. The fixed point  $(x, v) = (0, 0)$  corresponds to static equilibrium of the system: the mass is at rest at its equilibrium position and will remain there forever, since the forces on it are balanced. The closed orbits have a more interesting interpretation: they correspond to periodic motions, *i.e.*, oscillations of the mass. To see this, just look at some points on a closed orbit (Figure 5.1.4). When the displacement x is most negative, the velocity  $v$  is zero; this corresponds to one extreme of the oscillation, where the spring is most compressed (Figure  $5.1.4a$ ).



Figure 5.1.4

In the next instant as the phase point flows along the orbit, it is carried to points where  $x$  has increased and  $v$  is now positive; the mass is being pushed back toward its equilibrium position. But by the time the mass has reached  $x = 0$ , it has a large positive velocity (Figure 5.1.4b) and so it overshoots  $x = 0$ . The mass eventually comes to rest at the other end of its swing, where x is most positive and v is zero again (Figure 5.1.4c). Then the mass gets pulled up again and eventually completes the cycle (Figure 5.1.4d).

The shape of the closed orbits also has an interesting physical interpretation. The orbits in Figures  $5.1.3$  and  $5.1.4$  are actually *ellipses* given by the equation  $\omega^2 x^2 + v^2 = C$ , where  $C \ge 0$  is a constant. In Exercise 5.1.1, you are asked to derive this geometric result, and to show that it is equivalent to conservation of energy.  $\blacksquare$ 

#### <span id="page-4-0"></span>Example 5.1.2:

Solve the linear system  $\dot{\mathbf{x}} = A\mathbf{x}$ , where  $A = \begin{pmatrix} a & 0 \\ 0 & -1 \end{pmatrix}$ . Graph the phase portrait as a varies from  $-\infty$  to  $+\infty$ , showing the qualitatively different cases.

*Solution:* The system is

$$
\begin{pmatrix} \dot{x} \\ \dot{y} \end{pmatrix} = \begin{pmatrix} a & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}
$$

Matrix multiplication yields

 $\dot{x} = ax$  $\dot{u} = -u$ 

which shows that the two equations are **uncoupled**; there's no x in the yequation and vice versa. In this simple case, each equation may be solved separately. The solution is

$$
x(t) = x_0 e^{at} \tag{1a}
$$

$$
y(t) = y_0 e^{-t}.\tag{1b}
$$

The phase portraits for different values of  $a$  are shown in Figure 5.1.5. In each case,  $y(t)$  decays exponentially. When  $a < 0$ ,  $x(t)$  also decays exponentially and so all trajectories approach the origin as  $t \to \infty$ . However, the direction of approach depends on the size of a compared to  $-1$ .

In Figure 5.1.5a, we have  $a < -1$ , which implies that  $x(t)$  decays more rapidly than  $y(t)$ . The trajectories approach the origin tangent to the *slower* direction (here, the y-direction). The intuitive explanation is that when  $a$  is very negative, the trajectory slams horizontally onto the  $y$ -axis, because the decay of  $x(t)$  is almost instantaneous. Then the trajectory dawdles along the y-axis toward the origin, and so the approach is tangent to the y-axis. On the other hand, if we look *backwards* along a trajectory  $(t \rightarrow -\infty)$ , then the trajectories all become parallel to the faster decaying direction (here, the xdirection). These conclusions are easily proved by looking at the slope  $dy/dx =$  $\dot{y}/\dot{x}$  along the trajectories; see Exercise 5.1.2. In Figure 5.1.5a, the fixed point  $x^* = 0$  is called a *stable node*.

Figure 5.1.5b shows the case  $a = -1$ . Equation (1) shows that  $y(t)/x(t) =$  $y_0/x_0 =$  constant, and so all trajectories are straight lines through the origin. This is a very special case—it occurs because the decay rates in the two directions are precisely equal. In this case,  $\mathbf{x}^*$  is called a symmetrical node or star.

When  $-1 < a < 0$ , we again have a node, but now the trajectories approach  $\mathbf{x}^*$  along the x-direction, which is the more slowly decaying direction for this range of a (Figure  $5.1.5c$ ).

Something dramatic happens when  $a = 0$  (Figure 5.1.5d). Now Equation (1a) becomes  $x(t) \equiv x_0$  and so there's an entire line of fixed points along the x-axis. All trajectories approach these fixed points along vertical lines.

<span id="page-5-0"></span>

Figure 5.1.5

Finally when  $a > 0$  (Figure 5.1.5e),  $\mathbf{x}^* = \mathbf{0}$  becomes unstable, due to the exponential growth in the  $x$ -direction. Most trajectories veer away from  $\mathbf{x}^*$  and head out to infinity. (An exception occurs if the trajectory starts on the y-axis; then it walks a tightrope to the origin.) In forward time, typical trajectories are asymptotic to the x-axis; in backward time, to the  $y$ -axis. Here  $x^* = 0$  is called a **saddle point**. The y-axis is called the **stable manifold** of the saddle point  $\mathbf{x}^*$ , defined as the set of initial conditions  $\mathbf{x}_0$  such that  $\mathbf{x}(t) \to \mathbf{x}^*$  as  $t \to \infty$ . Likewise, the **unstable manifold** of  $\mathbf{x}^*$  is the set of initial conditions such that  $\mathbf{x}(t) \to \mathbf{x}^*$  as  $t \to -\infty$ . Here the unstable manifold is the  $x$ -axis. Note that a typical trajectory asymptotically approaches the unstable manifold as  $t \to \infty$ , and approaches the stable manifold as  $t \to -\infty$ . This sounds backwards, but it's right!  $\blacksquare$ 

#### **Stability Language**

It's useful to introduce some language that allows us to discuss the stability of different types of fixed points. This language will be especially useful when we analyze fixed points of *nonlinear* systems. For now we'll be informal; precise definitions of the different types of stability will be given in Exercise 5.1.10.

We say that  $x^* = 0$  is an *attracting* fixed point in Figures 5.1.5a–c; all trajectories that start near  $\mathbf{x}^*$  approach it as  $t \to \infty$ . That is,  $\mathbf{x}(t) \to \mathbf{x}^*$  as

 $t \to \infty$ . In fact  $\mathbf{x}^*$  attracts all trajectories in the phase plane, so it could be called *globally attracting*.

There's a completely different notion of stability which relates to the behavior of trajectories for all time, not just as  $t \to \infty$ . We say that a fixed point  $x^*$  is **Liapunov stable** if all trajectories that start sufficiently close to  $x^*$  remain close to it for all time. In Figures 5.1.5a–d, the origin is Liapunov stable.

Figure 5.1.5d shows that a fixed point can be Liapunov stable but not attracting. This situation comes up often enough that there is a special name for it. When a fixed point is Liapunov stable but not attracting, it is called *neutrally stable.* Nearby trajectories are neither attracted to nor repelled from a neutrally stable point. As a second example, the equilibrium point of the simple harmonic oscillator (Figure  $5.1.3$ ) is neutrally stable. Neutral stability is commonly encountered in mechanical systems in the absence of friction.

Conversely, it's possible for a fixed point to be attracting but not Liapunov stable; thus, neither notion of stability implies the other. An example is given by the following vector field on the circle:  $\dot{\theta} = 1 - \cos \theta$  (Figure 5.1.6). Here  $\theta^* = 0$  attracts all trajectories as  $t \to \infty$ , but it is not Liapunov stable; there are trajectories that start infinitesimally close to  $\theta^*$  but go on a very large excursion before returning to  $\theta^*$ .



Figure 5.1.6

However, in practice the two types of stability often occur together. If a fixed point is *both* Liapunov stable and attracting, we'll call it *stable*, or sometimes *asymptotically stable*.

Finally,  $x^*$  is **unstable** in Figure 5.1.5e, because it is neither attracting nor Liapunov stable.

A graphical convention: we'll use open dots to denote unstable fixed points, and solid black dots to denote Liapunov stable fixed points. This convention is consistent with that used in previous chapters.

#### **Classification of Linear Systems**  $5.2$

The examples in the last section had the special feature that two of the entries in the matrix A were zero. Now we want to study the general case of an arbitrary  $2 \times 2$  matrix, with the aim of classifying all the possible phase portraits that can occur.

Example 5.1.2 provides a clue about how to proceed. Recall that the  $x$ and  $y$  axes played a crucial geometric role. They determined the direction of the trajectories as  $t \to \pm \infty$ . They also contained special *straight-line trajectories*: a trajectory starting on one of the coordinate axes staved on that axis forever, and exhibited simple exponential growth or decay along it.

For the general case, we would like to find the analog of these straight-line trajectories. That is, we seek trajectories of the form

$$
\mathbf{x}(t) = e^{\lambda t} \mathbf{v},\tag{2}
$$

where  $\mathbf{v} \neq \mathbf{0}$  is some fixed vector to be determined, and  $\lambda$  is a growth rate, also to be determined. If such solutions exist, they correspond to exponential motion along the line spanned by the vector  $\bf{v}$ .

To find the conditions on **v** and  $\lambda$ , we substitute  $\mathbf{x}(t) = e^{\lambda t} \mathbf{v}$  into  $\dot{\mathbf{x}} = A\mathbf{x}$ , and obtain  $\lambda e^{\lambda t} \mathbf{v} = e^{\lambda t} A \mathbf{v}$ . Canceling the nonzero scalar factor  $e^{\lambda t}$  yields

$$
A\mathbf{v} = \lambda \mathbf{v},\tag{3}
$$

which says that the desired straight-line solutions exist if  $v$  is an *eigenvector* of A with corresponding *eigenvalue*  $\lambda$ . In this case we call the solution (2) an eigensolution.

Let's recall how to find eigenvalues and eigenvectors. (If your memory needs more refreshing, see any text on linear algebra.) In general, the eigenvalues of a matrix A are given by the *characteristic equation*  $det(A - \lambda I) = 0$ , where I is the identity matrix. For a  $2 \times 2$  matrix

$$
A = \begin{pmatrix} a & b \\ c & d \end{pmatrix},
$$

the characteristic equation becomes

$$
\det \begin{pmatrix} a - \lambda & b \\ c & d - \lambda \end{pmatrix} = 0.
$$

Expanding the determinant yields

$$
\lambda^2 - \tau \lambda + \Delta = 0 \tag{4}
$$

where

$$
\tau = \text{trace}(A) = a + d,
$$
  

$$
\Delta = \det(A) = ad - bc.
$$

<span id="page-8-0"></span>Then

$$
\lambda_1 = \frac{\tau + \sqrt{\tau^2 - 4\Delta}}{2}, \quad \lambda_2 = \frac{\tau - \sqrt{\tau^2 - 4\Delta}}{2} \tag{5}
$$

are the solutions of the quadratic equation  $(4)$ . In other words, the eigenvalues depend only on the trace and determinant of the matrix  $A$ .

The typical situation is for the eigenvalues to be distinct:  $\lambda_1 \neq \lambda_2$ . In this case, a theorem of linear algebra states that the corresponding eigenvectors  $v_1$  and  $v_2$  are linearly independent, and hence span the entire plane (Figure  $5.2.1$ ).



Figure 5.2.1

In particular, any initial condition  $x_0$  can be written as a linear combination of eigenvectors, say  $\mathbf{x}_0 = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2$ . This observation allows us to write down the general solution for  $\mathbf{x}(t)$ . It is simply

$$
\mathbf{x}(t) = c_1 e^{\lambda_1 t} \mathbf{v}_1 + c_2 e^{\lambda_2 t} \mathbf{v}_2.
$$
 (6)

Why is this the general solution? First of all, it is a linear combination of solutions to  $\dot{\mathbf{x}} = A\mathbf{x}$ , and hence is itself a solution. Second, it satisfies the initial condition  $\mathbf{x}(0) = \mathbf{x}_0$ , and so by the existence and uniqueness theorem, it is the *only* solution. (See Section  $6.2$  for a general statement of the existence and uniqueness theorem.)

#### Example 5.2.1:

Solve the initial value problem  $\dot{x} = x + y$ ,  $\dot{y} = 4x - 2y$ , subject to the initial condition  $(x_0, y_0) = (2, -3)$ .

*Solution:* The corresponding matrix equation is

$$
\begin{pmatrix} \dot{x} \\ \dot{y} \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 4 & -2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}
$$

First we find the eigenvalues of the matrix A. The matrix has  $\tau = -1$  and  $\Delta = -6$ , so the characteristic equation is  $\lambda^2 + \lambda - 6 = 0$ . Hence

$$
\lambda_1 = 2, \quad \lambda_2 = -3.
$$

Next we find the eigenvectors. Given an eigenvalue  $\lambda$ , the corresponding eigenvector  $\mathbf{v} = (v_1, v_2)$  satisfies

$$
\begin{pmatrix} 1 - \lambda & 1 \\ 4 & -2 - \lambda \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}.
$$

For  $\lambda_1 = 2$ , this yields

$$
\begin{pmatrix} -1 & 1 \ 4 & -4 \end{pmatrix} \begin{pmatrix} v_1 \ v_2 \end{pmatrix} = \begin{pmatrix} 0 \ 0 \end{pmatrix}
$$

which has a nontrivial solution  $(v_1, v_2) = (1, 1)$ , or any scalar multiple thereof. (Of course, any multiple of an eigenvector is always an eigenvector; we try to pick the simplest multiple, but any one will do.) Similarly, for  $\lambda_2 = -3$ , the eigenvector equation becomes

$$
\begin{pmatrix} 4 & 1 \ 4 & 1 \end{pmatrix} \begin{pmatrix} v_1 \ v_2 \end{pmatrix} = \begin{pmatrix} 0 \ 0 \end{pmatrix}
$$

which has a nontrivial solution  $(v_1, v_2) = (1, -4)$ . In summary,

$$
\mathbf{v}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \qquad \mathbf{v}_2 = \begin{pmatrix} 1 \\ -4 \end{pmatrix}.
$$

Next we write the general solution as a linear combination of eigensolutions. From  $(6)$ , the general solution is

$$
\mathbf{x}(t) = c_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix} e^{2t} + c_2 \begin{pmatrix} 1 \\ -4 \end{pmatrix} e^{-3t}.\tag{7}
$$

Finally, we compute  $c_1$  and  $c_2$  to satisfy the initial condition  $(x_0, y_0) = (2, -3)$ . At  $t = 0$ , Equation (7) becomes

$$
\begin{pmatrix} 2 \\ -3 \end{pmatrix} = c_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix} + c_2 \begin{pmatrix} 1 \\ -4 \end{pmatrix},
$$

which is equivalent to the algebraic system

$$
2 = c_1 + c_2,
$$
  

$$
-3 = c_1 - 4c_2.
$$

The solution is  $c_1 = 1$ ,  $c_2 = 1$ . Substituting back into (7) yields

$$
x(t) = e^{2t} + e^{-3t}
$$

$$
y(t) = e^{2t} - 4e^{-3t}
$$

as the solution to the initial value problem.  $\blacksquare$ 

<span id="page-10-0"></span>Whew! Fortunately we don't need to go through all this to draw the phase portrait of a linear system. All we need to know are the eigenvectors and eigenvalues.

#### Example 5.2.2:

Draw the phase portrait for the system of Example 5.2.1.

*Solution:* The system has eigenvalues  $\lambda_1 = 2, \lambda_2 = -3$ . Hence the first eigensolution grows exponentially, and the second eigensolution decays. This means the origin is a *saddle point*. Its stable manifold is the line spanned by the eigenvector  $\mathbf{v}_2 = (1, -4)$ , corresponding to the decaying eigensolution. Similarly, the unstable manifold is the line spanned by  $\mathbf{v}_1 = (1, 1)$ . Figure 5.2.2 shows the phase portrait.



Figure 5.2.2

As with all saddle points, a typical trajectory approaches the unstable manifold as  $t \to \infty$ , and the stable manifold as  $t \to -\infty$ .

#### Example  $5.2.3$ :

Sketch a typical phase portrait for the case  $\lambda_2 < \lambda_1 < 0$ .

*Solution:* First suppose  $\lambda_2 < \lambda_1 < 0$ . Then both eigensolutions decay exponentially. Figure 5.2.3 shows the phase portrait.

The fixed point is a stable node, as in Figures 5.1.5a and 5.1.5c, except now the eigenvectors are not mutually perpendicular, in general. Trajectories typically approach the origin tangent to the **slow eigendirection**, defined as the direction spanned by the eigenvector with the smaller  $|\lambda|$ . In backwards time  $(t \to -\infty)$ , the trajectories become parallel to the fast eigendirection.

If we reverse all the arrows in Figure  $5.2.3$ , we obtain a typical phase portrait for an *unstable node*.

#### Example 5.2.4:

What happens if the eigenvalues are *complex* numbers?

<span id="page-11-0"></span>

Figure 5.2.3

Solution: If the eigenvalues are complex, the fixed point is either a center (Figure 5.2.4a) or a **spiral** (Figure 5.2.4b). We've already seen an example of a center in the simple harmonic oscillator of Section 5.1; the origin is surrounded by a family of closed orbits. Note that centers are *neutrally stable*, since nearby trajectories are neither attracted to nor repelled from the fixed point. A spiral would occur if the harmonic oscillator were lightly damped. Then the trajectory would just fail to close, because the oscillator loses a bit of energy on each cycle.





To justify these statements, recall that the eigenvalues are

$$
\lambda_{1,2} = \frac{1}{2} \left( \tau \pm \sqrt{\tau^2 - 4\Delta} \right).
$$

Thus complex eigenvalues occur when

$$
\tau^2 - 4\Delta < 0.
$$

To simplify the notation, let's write the eigenvalues as

$$
\lambda_{1,2}=\alpha\pm i\omega
$$

where

$$
\alpha = \tau/2, \quad \omega = \frac{1}{2}\sqrt{4\Delta - \tau^2}.
$$

<span id="page-12-0"></span>By assumption,  $\omega \neq 0$ . Then the eigenvalues are distinct and so the general solution is still given by

$$
\mathbf{x}(t) = c_1 e^{\lambda_1 t} \mathbf{v}_1 + c_2 e^{\lambda_2 t} \mathbf{v}_2
$$

But now the c's and v's are *complex*, since the  $\lambda$ 's are. This means that  $\mathbf{x}(t)$ involves linear combinations of  $e^{(\alpha \pm i\omega)t}$ . By Euler's formula,  $e^{i\omega t} = \cos \omega t +$  $i\sin\omega t$ . Hence  $\mathbf{x}(t)$  is a combination of terms involving  $e^{\alpha t}$  cos  $\omega t$  and  $e^{\alpha t} \sin \omega t$ . Such terms represent exponentially *decaying oscillations* if  $\alpha = \text{Re}(\lambda) < 0$  and *arowing oscillations* if  $\alpha > 0$ . The corresponding fixed points are *stable* and *unstable spirals*, respectively. Figure 5.2.4b shows the stable case.

If the eigenvalues are pure imaginary ( $\alpha = 0$ ), then all the solutions are periodic with period  $T = 2\pi/\omega$ . The oscillations have fixed amplitude and the fixed point is a center.

For both centers and spirals, it's easy to determine whether the rotation is clockwise or counterclockwise; just compute a few vectors in the vector field and the sense of rotation should be obvious.  $\blacksquare$ 

#### Example 5.2.5:

In our analysis of the general case, we have been assuming that the eigenvalues are distinct. What happens if the eigenvalues are equal?

Solution: Suppose  $\lambda_1 = \lambda_2 = \lambda$ . There are two possibilities: either there are two independent eigenvectors corresponding to  $\lambda$ , or there's only one.

If there are two independent eigenvectors, then they span the plane and so every vector is an eigenvector with this same eigenvalue  $\lambda$ . To see this, write an arbitrary vector  $x_0$  as a linear combination of the two eigenvectors:  $\mathbf{x}_0 = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2$ . Then

$$
A\mathbf{x}_0 = A(c_1\mathbf{v}_1 + c_2\mathbf{v}_2) = c_1\lambda\mathbf{v}_1 + c_2\lambda\mathbf{v}_2 = \lambda\mathbf{x}_0
$$

so  $x_0$  is also an eigenvector with eigenvalue  $\lambda$ . Since multiplication by A simply stretches every vector by a factor  $\lambda$ , the matrix must be a multiple of the identity:

$$
A = \begin{pmatrix} \lambda & 0 \\ 0 & \lambda \end{pmatrix}.
$$

Then if  $\lambda \neq 0$ , all trajectories are straight lines through the origin  $(\mathbf{x}(t))$  $e^{\lambda t}$ **x**<sub>0</sub>) and the fixed point is a *star node* (Figure 5.2.5). On the other hand, if  $\lambda = 0$ , the whole plane is filled with fixed points! (No surprise—the system is  $\dot{\mathbf{x}} = \mathbf{0}$ .)

The other possibility is that there's only one eigenvector (more accurately, the eigenspace corresponding to  $\lambda$  is one-dimensional.) For example, any matrix of the form  $A = \begin{pmatrix} \lambda & b \\ 0 & \lambda \end{pmatrix}$ , with  $b \neq 0$  has only a one-dimensional eigenspace (Exercise  $5.2.11$ ).

<span id="page-13-0"></span>

Figure 5.2.6

When there's only one eigendirection, the fixed point is a *degenerate node*. A typical phase portrait is shown in Figure 5.2.6. As  $t \to +\infty$  and also as  $t \to -\infty$ , all trajectories become parallel to the one available eigendirection.

A good way to think about the degenerate node is to imagine that it has been created by deforming an ordinary node. The ordinary node has two independent eigendirections; all trajectories are parallel to the slow eigendirection as  $t \to \infty$ , and to the fast eigendirection as  $t \to -\infty$  (Figure 5.2.7a).



Figure 5.2.7

Now suppose we start changing the parameters of the system in such a way that the two eigendirections are scissored together. Then some of the trajectories will get squashed in the collapsing region between the two eigendirections, while the surviving trajectories get pulled around to form the degenerate node (Figure  $5.2.7b$ ).

<span id="page-14-0"></span>Another way to get intuition about this case is to realize that the degenerate node is on the *borderline* between a spiral and a node. The trajectories are trying to wind around in a spiral, but they don't quite make it.  $\blacksquare$ 

#### **Classification of Fixed Points**

By now you're probably tired of all the examples and ready for a simple classification scheme. Happily, there is one. We can show the type and stability of all the different fixed points on a single diagram (Figure  $5.2.8$ ).



Figure 5.2.8

The axes are the trace  $\tau$  and the determinant  $\Delta$  of the matrix A. All of the information in the diagram is implied by the following formulas:

$$
\lambda_{1,2} = \frac{1}{2} \left( \tau \pm \sqrt{\tau^2 - 4\Delta} \right), \qquad \Delta = \lambda_1 \lambda_2, \qquad \tau = \lambda_1 + \lambda_2.
$$

The first equation is just  $(5)$ . The second and third can be obtained by writing the characteristic equation in the form  $(\lambda - \lambda_1)(\lambda - \lambda_2) = \lambda^2 - \tau \lambda + \Delta = 0$ .

To arrive at Figure 5.2.8, we make the following observations:

If  $\Delta$  < 0, the eigenvalues are real and have opposite signs; hence the fixed point is a *saddle point*.

If  $\Delta > 0$ , the eigenvalues are either real with the same sign (*nodes*), or complex conjugate (*spirals* and *centers*). Nodes satisfy  $\tau^2 - 4\Delta > 0$  and spirals satisfy  $\tau^2 - 4\Delta < 0$ . The parabola  $\tau^2 - 4\Delta = 0$  is the borderline between nodes and spirals; star nodes and degenerate nodes live on this parabola. The stability of the nodes and spirals is determined by  $\tau$ . When  $\tau$  < 0, both eigenvalues have negative real parts, so the fixed point is stable. Unstable spirals and nodes have  $\tau > 0$ . Neutrally stable centers live on the borderline  $\tau = 0$ , where the eigenvalues are purely imaginary.

If  $\Delta = 0$ , at least one of the eigenvalues is zero. Then the origin is not an isolated fixed point. There is either a whole line of fixed points, as in Figure 5.1.5d, or a plane of fixed points, if  $A = 0$ .

Figure 5.2.8 shows that saddle points, nodes, and spirals are the major types of fixed points; they occur in large open regions of the  $(\Delta, \tau)$  plane. Centers, stars, degenerate nodes, and non-isolated fixed points are **border***line* cases that occur along curves in the  $(\Delta, \tau)$  plane. Of these borderline cases, centers are by far the most important. They occur very commonly in frictionless mechanical systems where energy is conserved.

#### Example 5.2.6:

Classify the fixed point  $\mathbf{x}^* = \mathbf{0}$  for the system  $\dot{\mathbf{x}} = A\mathbf{x}$ , where  $A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$ .

*Solution:* The matrix has  $\Delta = -2$ ; hence the fixed point is a saddle point.

Example  $5.2.7:$ 

Redo Example 5.2.6 for  $A = \begin{pmatrix} 2 & 1 \\ 3 & 4 \end{pmatrix}$ .

*Solution:* Now  $\Delta = 5$  and  $\tau = 6$ . Since  $\Delta > 0$  and  $\tau^2 - 4\Delta = 16 > 0$ , the fixed point is a node. It is unstable, since  $\tau > 0$ .

#### $5.3$ **Love Affairs**

To arouse your interest in the classification of linear systems, we now discuss a simple model for the dynamics of love affairs (Strogatz 1988). The following story illustrates the idea.

Romeo is in love with Juliet, but in our version of this story, Juliet is a fickle lover. The more Romeo loves her, the more Juliet wants to run away and hide. But when Romeo gets discouraged and backs off, Juliet begins to find him strangely attractive. Romeo, on the other hand, tends to echo her: he warms up when she loves him, and grows cold when she hates him.

Let

 $R(t)$  = Romeo's love/hate for Juliet at time t  $J(t) =$  Juliet's love/hate for Romeo at time t.

Positive values of  $R, J$  signify love, negative values signify hate. Then a model for their star-crossed romance is

$$
R = aJ
$$

$$
\dot{J} = -bR
$$

where the parameters  $a$  and  $b$  are positive, to be consistent with the story.